

Play for Privacy - Design #62

User Journey

07.03.2017 10:18 - didi

Status:	New	Start date:	07.03.2017
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Description Elaborate the user journey underlying the P4P website. Quick observations: The game states are: <ul style="list-style-type: none">• closed• waiting• running The current game state will probably affect the landing page. Activities: <ul style="list-style-type: none">• Play• Learn<ul style="list-style-type: none">◦ about crypto / Blockchain◦ about the project (game and Kunsthaus)◦ about privacy• Leaderboard			
Related issues: Blocks Play for Privacy - Design #63: Website structure and tech stack New 07.03.2017			

History

#1 - 07.03.2017 11:27 - didi

- Blocks Design #63: Website structure and tech stack added