Play for Privacy - Feature #66

Implement the Kunsthaus facade visuals

07.03.2017 10:37 - didi

Status:	New	Due date:		
Priority:	Normal			
Assignee:	matthias			
Target version:				
Description				
Based on #65, implement the required logic for getting the game onto the facade.				
Related issues:				
Blocked by Play for Privacy - Design #65: Specify P4P Game			New	07.03.2017

History

#1 - 07.03.2017 11:24 - didi

- Assignee set to matthias

#2 - 07.03.2017 11:28 - didi

- Blocked by Feature #56: Create project description for Kunsthaus added

#3 - 07.03.2017 11:28 - didi

- Blocked by deleted (Feature #56: Create project description for Kunsthaus)

#4 - 07.03.2017 11:29 - didi

- Blocked by Design #65: Specify P4P Game added

21.04.2025